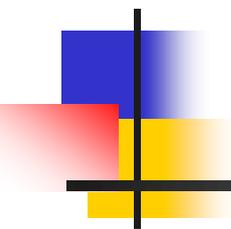


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FORMAL LANGUAGES AND AUTOMATA THEORY  
PUSHDOWN AUTOMATA(PDA)

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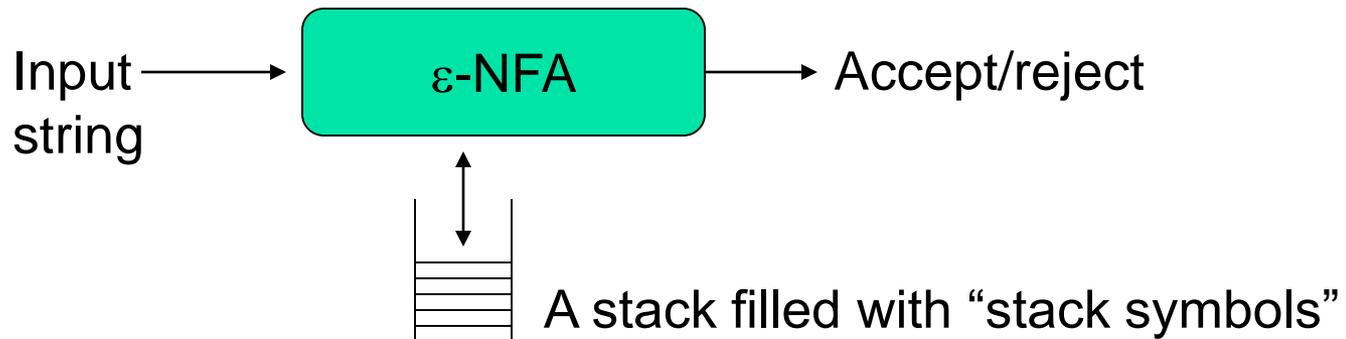


# Pushdown Automata (PDA)

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# PDA - the automata for CFLs

- What is?
  - FA to Reg Lang, PDA is to CFL
- PDA == [  $\epsilon$ -NFA + “a stack” ]
- Why a stack?



# Pushdown Automata - Definition

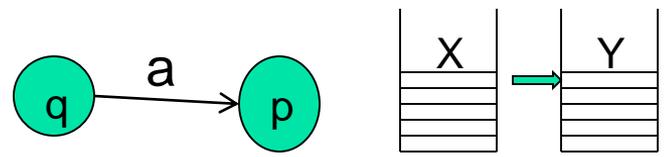
- A PDA  $P := ( Q, \Sigma, \Gamma, \delta, q_0, Z_0, F )$ :
  - $Q$ : states of the  $\varepsilon$ -NFA
  - $\Sigma$ : input alphabet
  - $\Gamma$ : stack symbols
  - $\delta$ : transition function
  - $q_0$ : start state
  - $Z_0$ : Initial stack top symbol
  - $F$ : Final/accepting states

$$\delta : \overset{\text{old state}}{Q} \times \overset{\text{input symb.}}{\Sigma} \times \overset{\text{Stack top}}{\Gamma} \Rightarrow \overset{\text{new state(s)}}{Q} \times \overset{\text{new Stack top(s)}}{\Gamma}$$

# $\delta$ : The Transition Function

$$\delta(q,a,X) = \{(p,Y), \dots\}$$

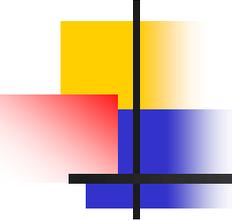
state transition from q to p  
 a is the next input symbol  
 X is the current stack *top* symbol  
 Y is the replacement for X;  
 it is in  $\Gamma^*$  (a string of stack symbols)



**Non-determinism**

- i. Set  $Y = \epsilon$  for: Pop(X)
- ii. If  $Y=X$ : stack top is unchanged
- iii. If  $Y=Z_1Z_2\dots Z_k$ : X is popped and is replaced by Y in reverse order (i.e.,  $Z_1$  will be the new stack top)

Y = ?	Action
i) $Y=\epsilon$	Pop(X)
ii) $Y=X$	Pop(X) Push(X)
iii) $Y=Z_1Z_2\dots Z_k$	Pop(X) Push( $Z_k$ ) Push( $Z_{k-1}$ ) ... Push( $Z_2$ ) Push( $Z_1$ )



# Example

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Let  $L_{ww^R} = \{ww^R \mid w \text{ is in } (0+1)^*\}$

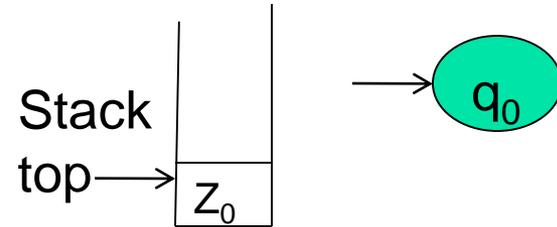
■ CFG for  $L_{ww^R}$  :  $S \Rightarrow 0S0 \mid 1S1 \mid \varepsilon$

■ PDA for  $L_{ww^R}$  :

■  $P := ( Q, \Sigma, \Gamma, \delta, q_0, Z_0, F )$

$= ( \{q_0, q_1, q_2\}, \{0, 1\}, \{0, 1, Z_0\}, \delta, q_0, Z_0, \{q_2\} )$

## Initial state of the PDA:



# PDA for $L_{ww^R}$

1.  $\delta(q_0, 0, Z_0) = \{(q_0, 0Z_0)\}$
2.  $\delta(q_0, 1, Z_0) = \{(q_0, 1Z_0)\}$

First symbol push on stack

3.  $\delta(q_0, 0, 0) = \{(q_0, 00)\}$
4.  $\delta(q_0, 0, 1) = \{(q_0, 01)\}$
5.  $\delta(q_0, 1, 0) = \{(q_0, 10)\}$
6.  $\delta(q_0, 1, 1) = \{(q_0, 11)\}$

Grow the stack by pushing new symbols on top of old (w-part)

7.  $\delta(q_0, \varepsilon, 0) = \{(q_1, 0)\}$
8.  $\delta(q_0, \varepsilon, 1) = \{(q_1, 1)\}$
9.  $\delta(q_0, \varepsilon, Z_0) = \{(q_1, Z_0)\}$

Switch to popping mode, nondeterministically (boundary between w and  $w^R$ )

10.  $\delta(q_1, 0, 0) = \{(q_1, \varepsilon)\}$
11.  $\delta(q_1, 1, 1) = \{(q_1, \varepsilon)\}$

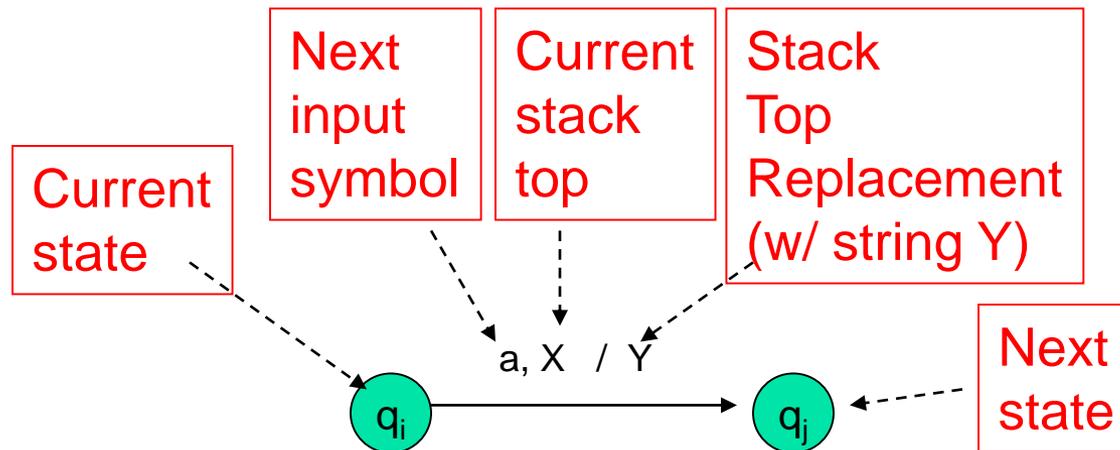
Shrink the stack by popping matching symbols ( $w^R$ -part)

12.  $\delta(q_1, \varepsilon, Z_0) = \{(q_2, Z_0)\}$

Enter acceptance state

# PDA as a state diagram

$$\delta(q_i, a, X) = \{(q_j, Y)\}$$



# PDA for $L_{wwr}$ : Transition Diagram

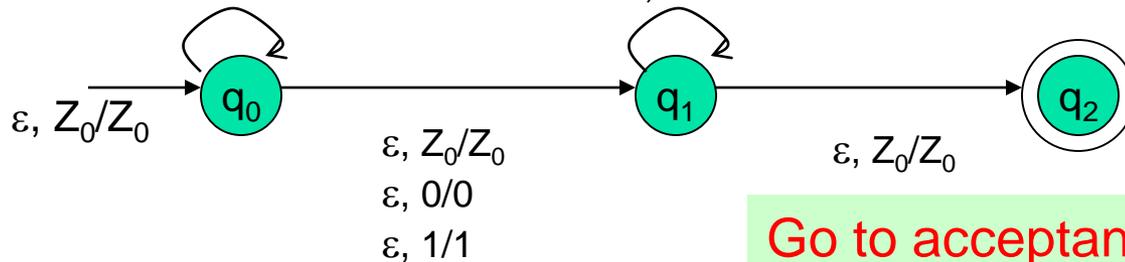
Grow stack

$0, Z_0/0Z_0$   
 $1, Z_0/1Z_0$   
 $0, 0/00$   
 $0, 1/01$   
 $1, 0/10$   
 $1, 1/11$

Pop stack for matching symbols

$0, 0/\epsilon$   
 $1, 1/\epsilon$

$\Sigma = \{0, 1\}$   
 $\Gamma = \{Z_0, 0, 1\}$   
 $Q = \{q_0, q_1, q_2\}$



Switch to popping mode

Go to acceptance

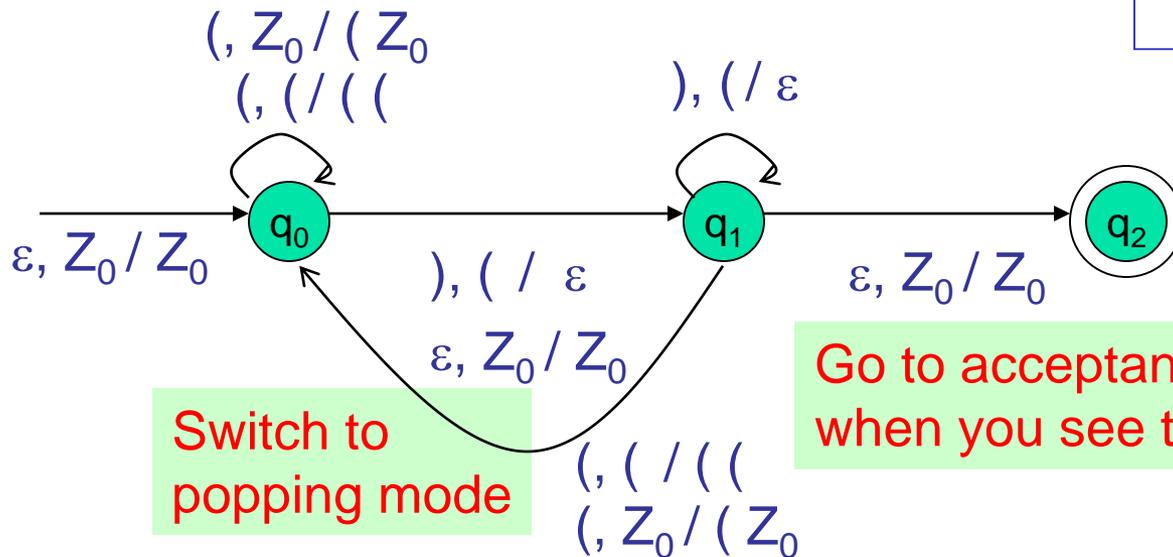
This would be a non-deterministic PDA

# Example 2: language of balanced paranthesis

Grow stack

Pop stack for matching symbols

$$\begin{aligned} \Sigma &= \{ (, ) \} \\ \Gamma &= \{ Z_0, ( \} \\ Q &= \{ q_0, q_1, q_2 \} \end{aligned}$$

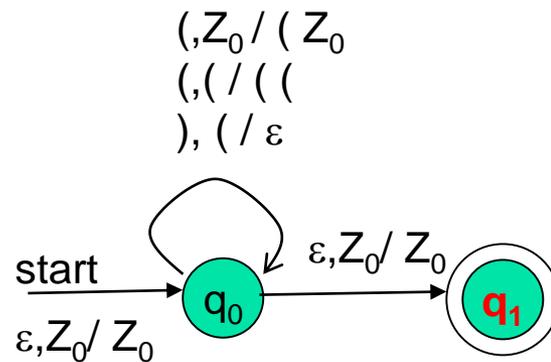


Switch to popping mode

Go to acceptance (by final state) when you see the stack bottom symbol

To allow adjacent blocks of nested paranthesis

# Example 2: language of balanced paranthesis (another design)



$$\Sigma = \{ (, ) \}$$
$$\Gamma = \{ Z_0, ( \}$$
$$Q = \{ q_0, q_1 \}$$

# PDA's Instantaneous Description (ID)

A PDA has a configuration at any given instance:

**(q,w,y)**

- q - current state
- w - remainder of the input (i.e., unconsumed part)
- y - current stack contents as a string from top to bottom of stack

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If  $\delta(q,a,X)=\{(p,A)\}$  is a transition, then the following are also true:

- $(q, a, X) \vdash (p, \varepsilon, A)$
- $(q, aw, XB) \vdash (p, w, AB)$

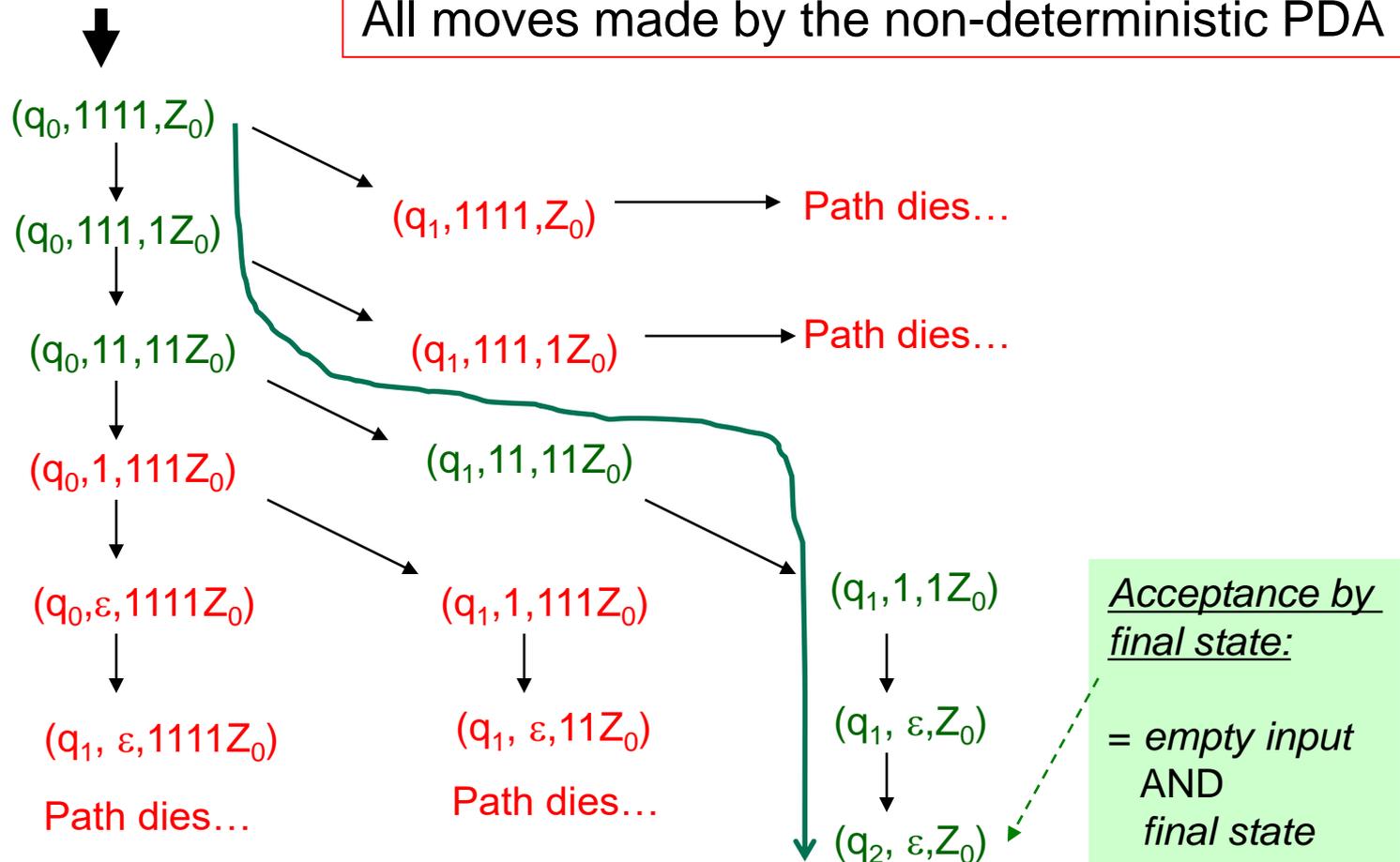
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$\vdash$  sign is called a “turnstile notation” and represents one move

$\vdash^*$  sign represents a sequence of moves

# How does the PDA for $L_{wwr}$ work on input "1111"?

All moves made by the non-deterministic PDA



There are two types of PDAs that one can design:  
those that accept by final state or by empty stack

# Acceptance by...

## ■ PDAs that accept by final state:

- For a PDA P, the language accepted by P, denoted by  $L(P)$  by *final state*, is:

- $\{w \mid (q_0, w, Z_0) \vdash^* (q, \varepsilon, A)\}$ , s.t.,  $q \in F$

Checklist:

- input exhausted?
- in a final state?

## ■ PDAs that accept by empty stack:

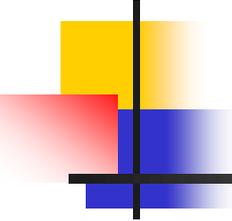
- For a PDA P, the language accepted by P, denoted by  $N(P)$  by *empty stack*, is:

- $\{w \mid (q_0, w, Z_0) \vdash^* (q, \varepsilon, \varepsilon)\}$ , for any  $q \in Q$ .

Q) Does a PDA that accepts by empty stack need any final state specified in the design?

Checklist:

- input exhausted?
- is the stack empty?



# Summary

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- PDAs for CFLs and CFGs
  - Non-deterministic
  - Deterministic
- PDA acceptance types
  1. By final state
  2. By empty stack
- PDA
  - IDs, Transition diagram
- Equivalence of CFG and PDA
  - CFG  $\Rightarrow$  PDA construction
  - PDA  $\Rightarrow$  CFG construction